AMENDMENTS TO THE CLAIMS

Please amend the Claims as follows:

1. (Currently Amended) A computer-based method for prefix encoding node identifiers in a

logical tree comprising steps of:

a. choosing an initial base length with which to encode local identifiers,

b. assigning a value of zero as a node identifier to a root node in a logical tree,

c. sequentially assigning to descendants of a root node a local identifier having an

even value and a length equal to said base length chosen in said choosing step, wherein said

local identifiers are assigned in increasing value from leftmost children to rightmost children,

d. assigning to all subsequent nodes, node identifiers generated by a concatenation of

concatenating local identifiers of all nodes along a path from a root node to a node to which a

node identifier is currently being assigned, and

e. extending said initial base length if local identifier encoding combinations are

exhausted before all descendants are assigned local identifiers.

2. (Currently Amended) A computer-based method for prefix encoding node identifiers, as

per claim 1, wherein inserting a node into an existing tree does not require change to existing

node identifiers.

3. (Currently Amended) A computer-based method for prefix encoding node identifiers, as

per claim 1, wherein a node is inserted between a first node and a second node having

consecutive local identifiers.

4. (Currently Amended) A <u>computer-based</u> method for prefix encoding node identifiers, as per claim 3, wherein said inserted node is assigned a local identifier having a string length longer than string length of said first node.

- **5.** (Currently Amended) A <u>computer-based</u> method for prefix encoding node identifiers, as per claim 1, wherein assigning said node identifier to an inserted node comprises the following steps:
- a. determining whether node to be inserted is inserted as a first child, between two existing siblings, or as a last child under a single parent node,
 - b. if said node to be inserted is inserted as a first child under said single parent node,
 - i. checking last byte of an existing first child,
 - ii. if the value of said last byte is not the smallest even number, then an even number greater than zero and less than the value of said last byte is selected to generate a local identifier of said node to be inserted, else
 - iii. if the value of said last byte of an existing first child is the smallest even number, generating a local identifier for said node to be inserted by replacing said last byte of said existing first child by an odd number to generate a local identifier and extending node identifier of said existing first child by a byte having a value of any arbitrary even number,
- c. if said node to be inserted is inserted between two existing siblings under said single parent node, determining whether the string length of node identifier of said first sibling is less than, equal to, or greater than the string length of node identifier of said second sibling, else

d. if said node to be inserted as a last child after all other children under said single parent node, assigning to said node to be inserted an even local identifier greater than that of existing last child under said single parent node, and

generating a node identifier by a concatenation of local identifiers of all nodes along a path from a root node to said node to be inserted.

- 6. (Currently Amended) A <u>computer-based</u> method for generating and assigning prefix encoded node identifiers, as per claim 5, if said node to be inserted is inserted between two existing siblings under said single parent node and if the string length of local identifier of said first sibling is less than the string length of the local identifier of said second sibling,
- a. checking if local identifier of said first sibling is the last available encoding value having a string length of the local identifier of said first sibling and being smaller in value than said local identifier of said second sibling,
- b. if said local identifier of said first sibling is the last combination having a string length of the local identifier of said first sibling that is smaller in value than said local identifier of said second sibling,
 - i. if the local identifier of said second sibling is not the first available identifier having the string length of the local identifier of said second sibling that is greater than the value of said local identifier of said first sibling; an even-valued local identifier being less in value than said local identifier of said second sibling and having string length of local identifier of said second sibling is generated and assigned, else

ii. generating a local identifier for said node to be inserted by replacing said last byte of said existing first child by an odd number and extending local identifier of said existing first child by a byte having a value of any

arbitrary even number less in value than said last byte of said existing first

child, and

generating a node identifier by a concatenation of local identifiers of all nodes along a path from a root node to said node to be inserted.

7. (Currently Amended) A <u>computer-based</u> method for generating and assigning prefix encoded node identifiers, as per claim 5, if said node to be inserted is inserted between two existing siblings under said single parent node and if the string length of the local identifier of

said first sibling is equal to the string length of the local identifier of said second sibling,

a. if the value of the local identifier of said first sibling plus two is less than the value of the local identifier of said second sibling, a local identifier for said node to be inserted takes on an even value greater than or equal to the value of said local identifier of first sibling plus two

and less than the value of the local identifier of said second sibling,

string length of the local identifier of said second sibling, then the string length of the local

b. if the string length of the local identifier of said first sibling plus two is equal to the

identifier for said node to be inserted is extended wherein the length of the local identifier for the

newly inserted node is the string length of said second sibling plus one, and the value of the first

string length of said first sibling bytes is the node identifier of said first sibling plus one, and the

new byte is an arbitrary even number less than the value of said last byte of the node identifier of

said second sibling, and

generating a node identifier by a concatenation of local identifiers of all nodes along a

path from a root node to said node to be inserted.

8. (Currently Amended) A computer-based method for generating and assigning prefix

encoded node identifiers, as per claim 5, if said node to be inserted is inserted between two

existing siblings under said single parent node and if the string length of the local identifier of

said first sibling is greater than the string length of the local identifier of said second sibling

a. if the local identifier of said second sibling is not the smallest value having the string

length of said second sibling that is greater in value than the local identifier of said first sibling,

then a local identifier having a string length of said second sibling and having even value smaller

than the value of the last byte of the node identifier of said second sibling is generated and

assigned else,

b. if the local identifier of said first sibling is not the largest value with the string length

of the local identifier of said first sibling, one of the larger values for the new encoding is

generated and assigned, else

c. extending the local identifier of said first sibling by a length, by setting the last byte to

the highest odd number and the new byte to an even number less than the value of the last byte,

and

generating a node identifier by a concatenation of local identifiers of all nodes along a

path from a root node to said node to be inserted.

9. (Currently Amended) An article of manufacture comprising a computer usable medium

having computer readable program code embodied therein which implements prefix encoding

node identifiers in a logical tree comprising modules implementing code for:

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- a. choosing an initial base length with which to encode local identifiers,
- b. assigning a value of zero as a node identifier to a root node in a logical tree,
- c. sequentially assigning to descendants of a root node a local identifier having an even value and a length equal to said base length chosen in said choosing step, wherein said local identifiers are assigned in increasing value from leftmost children to rightmost children,
- d. assigning to all subsequent nodes, node identifiers generated by a concatenation of concatenating local identifiers of all nodes along a path from a root node to a node to which a node identifier is currently being assigned, and
- e. extending said initial base length if local identifier encoding combinations are exhausted before all descendants are assigned local identifiers.
- 10. (New) An article of manufacture comprising a computer usable medium having computer readable program code embodied therein which implements prefix encoding node identifiers, as per claim 9, wherein assigning a prefix encoded node identifier to an inserted node comprises modules implementing code for:
- a. determining whether node to be inserted is inserted as a first child, between two existing siblings, or as a last child under a single parent node,
 - b. if said node to be inserted is inserted as a first child under said single parent node,
 - i. checking last byte of an existing first child,
 - ii. if the value of said last byte is not the smallest even number, then an even number greater than zero and less than the value of said last byte is selected to generate a local identifier of said node to be inserted, else

number, generating a local identifier for said node to be inserted by replacing said last byte of said existing first child by an odd number to generate a local identifier and extending node identifier of said existing first child by a byte having a value of any arbitrary even number,

c. if said node to be inserted is inserted between two existing siblings under said single parent node, determining whether the string length of node identifier of said first sibling is less than, equal to, or greater than the string length of node identifier of said second sibling, else

d. if said node to be inserted as a last child after all other children under said single parent node, assigning to said node to be inserted an even local identifier greater than that of existing last child under said single parent node, and

generating a node identifier by a concatenation of local identifiers of all nodes along a path from a root node to said node to be inserted.

11. (New) An article of manufacture comprising a computer usable medium having computer readable program code embodied therein which implements prefix encoding node identifiers, as per claim 10, wherein if said node to be inserted is inserted between two existing siblings under said single parent node and if the string length of local identifier of said first sibling is less than the string length of the local identifier of said second sibling, comprises modules implementing code for:

a. checking if local identifier of said first sibling is the last available encoding value having a string length of the local identifier of said first sibling and being smaller in value than said local identifier of said second sibling,

b. if said local identifier of said first sibling is the last combination having a string length of the local identifier of said first sibling that is smaller in value than said local identifier

of said second sibling,

i. if the local identifier of said second sibling is not the first available

identifier having the string length of the local identifier of said second

sibling that is greater than the value of said local identifier of said first

sibling; an even-valued local identifier being less in value than said local

identifier of said second sibling and having string length of local identifier

of said second sibling is generated and assigned, else

ii. generating a local identifier for said node to be inserted by replacing said

last byte of said existing first child by an odd number and extending local

identifier of said existing first child by a byte having a value of any

arbitrary even number less in value than said last byte of said existing first

child, and

generating a node identifier by a concatenation of local identifiers of all nodes along a

path from a root node to said node to be inserted.

12. (New) An article of manufacture comprising a computer usable medium having computer

readable program code embodied therein which implements prefix encoding node identifiers, as

per claim 10, wherein if said node to be inserted is inserted between two existing siblings under

said single parent node and if the string length of the local identifier of said first sibling is equal

to the string length of the local identifier of said second sibling, comprises modules

implementing code for:

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a. if the value of the local identifier of said first sibling plus two is less than the value of

the local identifier of said second sibling, a local identifier for said node to be inserted takes on

an even value greater than or equal to the value of said local identifier of first sibling plus two

and less than the value of the local identifier of said second sibling,

b. if the string length of the local identifier of said first sibling plus two is equal to the

string length of the local identifier of said second sibling, then the string length of the local

identifier for said node to be inserted is extended wherein the length of the local identifier for the

newly inserted node is the string length of said second sibling plus one, and the value of the first

string length of said first sibling bytes is the node identifier of said first sibling plus one, and the

new byte is an arbitrary even number less than the value of said last byte of the node identifier of

said second sibling, and

generating a node identifier by a concatenation of local identifiers of all nodes along a

path from a root node to said node to be inserted.

13. (New) An article of manufacture comprising a computer usable medium having computer

readable program code embodied therein which implements prefix encoding node identifiers, as

per claim 10, wherein if said node to be inserted is inserted between two existing siblings under

said single parent node and if the string length of the local identifier of said first sibling is greater

than the string length of the local identifier of said second sibling, comprises modules

implementing code for:

a. if the local identifier of said second sibling is not the smallest value having the string

length of said second sibling that is greater in value than the local identifier of said first sibling,

then a local identifier having a string length of said second sibling and having even value smaller

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than the value of the last byte of the node identifier of said second sibling is generated and

assigned else,

b. if the local identifier of said first sibling is not the largest value with the string length

of the local identifier of said first sibling, one of the larger values for the new encoding is

generated and assigned, else

c. extending the local identifier of said first sibling by a length, by setting the last byte to

the highest odd number and the new byte to an even number less than the value of the last byte,

and

generating a node identifier by a concatenation of local identifiers of all nodes along a

path from a root node to said node to be inserted.

14. (New) A computer-based method of prefix encoding node identifiers, as per claim 1,

wherein said assigned local identifiers are assigned values based on variable-length binary string

encoding.

15. (New) An article of manufacture comprising a computer usable medium having computer

readable program code embodied therein which implements prefix encoding node identifiers, as

per claim 9, wherein said assigned local identifiers are assigned values based on variable-length

binary string encoding.

16. (New) A computer-based method for prefix encoding node identifiers in a logical tree

comprising steps of:

a. choosing an initial base length with which to encode local identifiers,

b. assigning a value of zero as a node identifier to a root node in a logical tree,

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c. sequentially assigning to descendants of a root node a local identifier having an even value and a length equal to said base length chosen in said choosing step, wherein said local identifiers are assigned said even values based on variable-length binary string encoding and said local identifiers are assigned in increasing value from leftmost children to rightmost children,

- d. assigning node identifiers by concatenating local identifiers of all nodes along a path from a root node to a node to which a node identifier is currently being assigned, and
- e. extending said initial base length if local identifier encoding combinations are exhausted before all descendants are assigned local identifiers.